







English Writing 	<u>Labels, captions and lists:</u> Dogger <u>Non-chronological report:</u> Nocturnal creatures	<u>Narrative:</u> Character description (Traction man) <u>Recount:</u> Letter/postcard (The Jolly Christmas Postman)	<u>Narrative:</u> Repetitive story structures (The Queen’s Hat) <u>Recount:</u> Postcards (Katy in London)	<u>Instructions:</u> How to prepare for a tiger’s tea party <u>Non-chronological report:</u> Dragons	<u>Narrative:</u> Setting description (Evil castle) <u>Persuasive advert:</u> Come to my candy house!	<u>Narrative:</u> full <u>Poetry:</u> Acrostic, Shape, Riddles
Maths 	<u>Number: Place Value (Within 10)</u> <u>Number: Addition and Subtraction (Within 10)</u> <u>Geometry: Shape</u>		<u>Number: Place Value (Within 20)</u> <u>Number: Addition and Subtraction (Within 20)</u> <u>Number: Place Value (Within 50)</u> <u>Measurement: Length and Height</u> <u>Measurement: Mass and Volume</u>		<u>Number: Multiplication and Division</u> <u>Number: Fractions</u> <u>Geometry: Position and Direction</u> <u>Number: Place Value (Within 100)</u> <u>Measurement: Money</u> <u>Measurement: Time</u>	
Science 	<u>Animals including humans</u>	<u>Seasonal Changes</u>	<u>Animals including humans (Ext unit)</u>	<u>Materials Science Week</u>	<u>Materials (Ex Unit)</u>	<u>Plants</u>
History 	<u>Toys</u> <u>Changes within Living Memory: 1940s onwards</u> <u>How have toys changed over the last 50 years?</u>		<u>Kings, Queens and Castles</u> <u>Significant individuals and local places</u> <u>Where did Kings and Queens live through time?</u> Significant individuals: Queen Elizabeth and Queen Victoria (comparative) Local Person: King Arthur/Local Place: Pendennis Castle		<u>The Great Fire of London</u> <u>Events beyond living memory</u> <u>How did the Great Fire change London?</u>	
Geography 	<u>Local Area*</u> <u>Human and physical geography</u>		<u>The United Kingdom*</u> <u>Locational knowledge</u>			
	<u>Weather and Climate (ONGOING)*</u> <u>Human and physical geography</u>					
Physical Education 	<u>Attack, Defend, Shoot 1</u> <u>Hit, Catch, Run 1</u>	<u>Gym 1</u> <u>Dance 1</u>	<u>Gym 2</u> <u>Dance 2</u>	<u>Attack, Defend, Shoot 2</u> <u>Hit, Catch, Run 2</u>	<u>Run, Jump, Throw 1</u> <u>Send & Return 1</u>	<u>Run, Jump, Throw 2</u> <u>Send & Return 2</u>

Religious Education 	1.1 <i>What do Christians believe God is like?</i>	1.4 <i>What is the 'good news' Christians believe Jesus brings? (Gospel)</i>	1.9 <i>How should we care for others and the world, and why does it matter?</i>	1.5 <i>Why does Easter matter to Christians? (Salvation)</i>	1.7 <i>Who is Jewish and how do they live?</i>	1.7 continued
Art 	<i>Drawing: Make your mark</i> <i>Painting and mixed media: Colour splash</i>		<i>Sculpture and 3D: Paper Play</i>		<i>Craft and design: Embellishments</i>	
Design Technology 		<i>Textiles: Puppets</i>		<i>Structures: Constructing windmills</i>		<i>Food: fruit and vegetables</i>
Music 	<i>Hey You! (Old School Hip-Hop)</i>	<i>Rhythm in the way we walk and banana rap (Reggae)</i>	<i>In the groove (Blues, Baroque, Latin, Bhangra, Folk and Funk)</i>	<i>Round and round (Bossa Nova)</i>	<i>Your imagination (Pop)</i>	<i>Reflect, rewind and replay (Classical)</i>
Computing 	<i>Computing Systems and networks: Improving mouse skills</i>	<i>Programming 1: Algorithms unplugged</i>	<i>Skills Showcase: Rocket to the moon</i> <i>Internet safety week (online Safety)</i>	<i>Programming 2: Bee-Bot</i>	<i>Creating media: Digital Imagery</i>	<i>Data handling: Introduction to data</i>
PSHE 	<i>Braving the Weather</i> <i>Road Safety</i> <i>Understanding Difficult Feelings</i>	<i>Emergency Services</i> <i>Being Happy</i> <i>First Aid/CPR</i>	<i>Being Mindful</i> <i>Communication</i> <i>A Problem Shared is a Problem Halved</i>	<i>Trust</i> <i>Respecting Others</i> <i>Safety Symbols</i>	<i>Food Safety & What Not to Eat</i> <i>Water Safety</i> <i>My Body Belongs to Me</i>	<i>Getting Your Sleep</i> <i>Hygiene & Me</i> <i>Signalling & Sign Language</i>